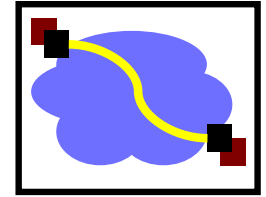


# 15-440 Distributed Systems

## 21 – Security Protocols - 1

Tuesday, Nov 16<sup>th</sup>, 2021

# Logistical Updates



- P3 released – Due 11/23 (CHKP), 12/3 Final
  - Remember, you get 2 late days (no questions asked).
- HW4 – Release 11/17, Due 11/29
  - **NO LATE DAYS. Need to release solutions.**
- P3: 2 late day policy, please don't ask for more
  - Unless it is a major emergency (e.g. medical reasons)
- Midterm II – Thursday 12/2, 10:10am – 11:30am
  - In class. Please come 10mins early early to set up.
- ***Class webpage is most up to date for logistics***<sub>2</sub>

# Building User-Focused Sensing Systems

Spring 2022 | 17-422 / 17-722

**Instructors: Mayank Goel, Yuvraj Agarwal**



## Sensors are at the core of most computers

Learn how these sensors work & build your own sensing systems

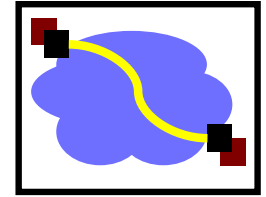
# LEARN

Machine Learning | Signal Processing  
Mobile Computing | Computer Vision  
3D Printing and Milling | Embedded Computing

**Website:** <https://www.synergylabs.org/courses/17-722>

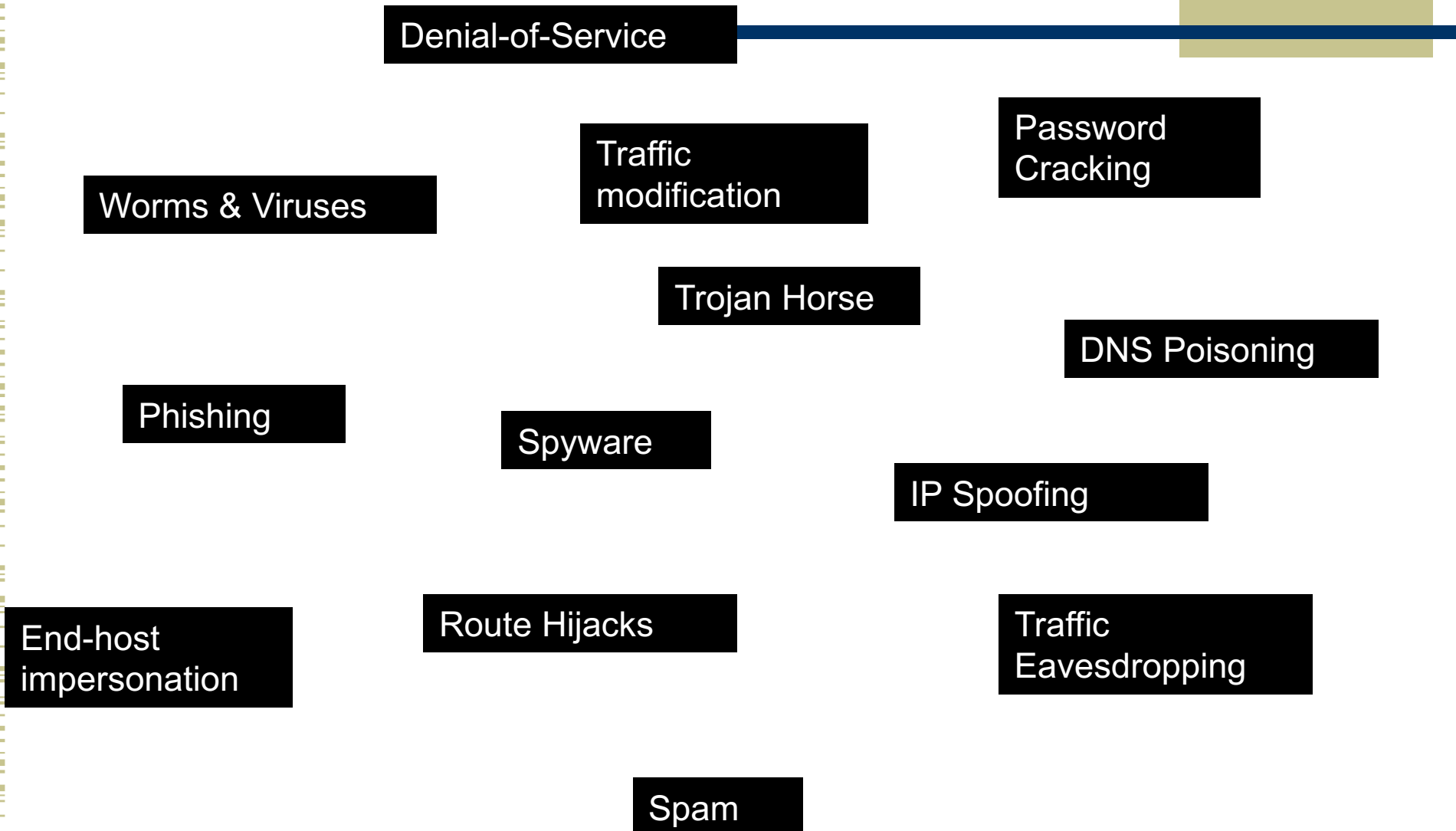
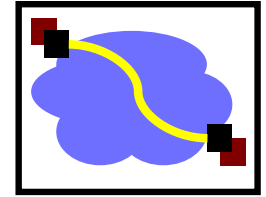
**Prerequisites:** Love programming, tinkering, and thinking out of the box!

# Today's Lecture



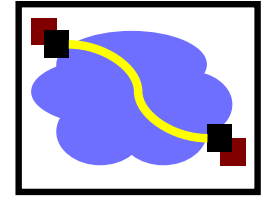
- Internet security weaknesses
- Establishing secure channels (Crypto 101)
- Key distribution

# What is “Internet Security” ?



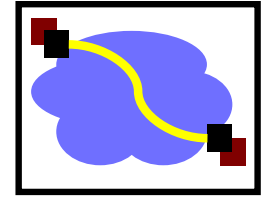
Internet Security: Prevent bad things from happening on the internet!

# Internet Design Decisions: (ie: how did we get here? )



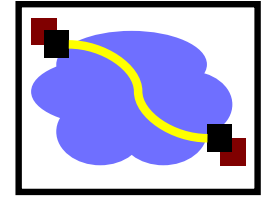
- Origin as a small and cooperative network
  - (→ largely trusted infrastructure)
- Global Addressing
  - (→ every sociopath is your next-door neighbor)
- Connection-less datagram service
  - (→ can't verify source, hard to protect bandwidth)

# Internet Design Decisions: (ie: how did we get here? )



- Anyone can connect
  - (→ ANYONE can connect)
- Millions of hosts run nearly identical software
  - (→ single exploit can create epidemic)
- Most Internet users know about as much as Senator Stevens aka “the tubes guy”
  - (→ God help us all...)

# Our “Narrow” Focus



Yes:

- 1) Creating a “secure channel” for communication

Some:

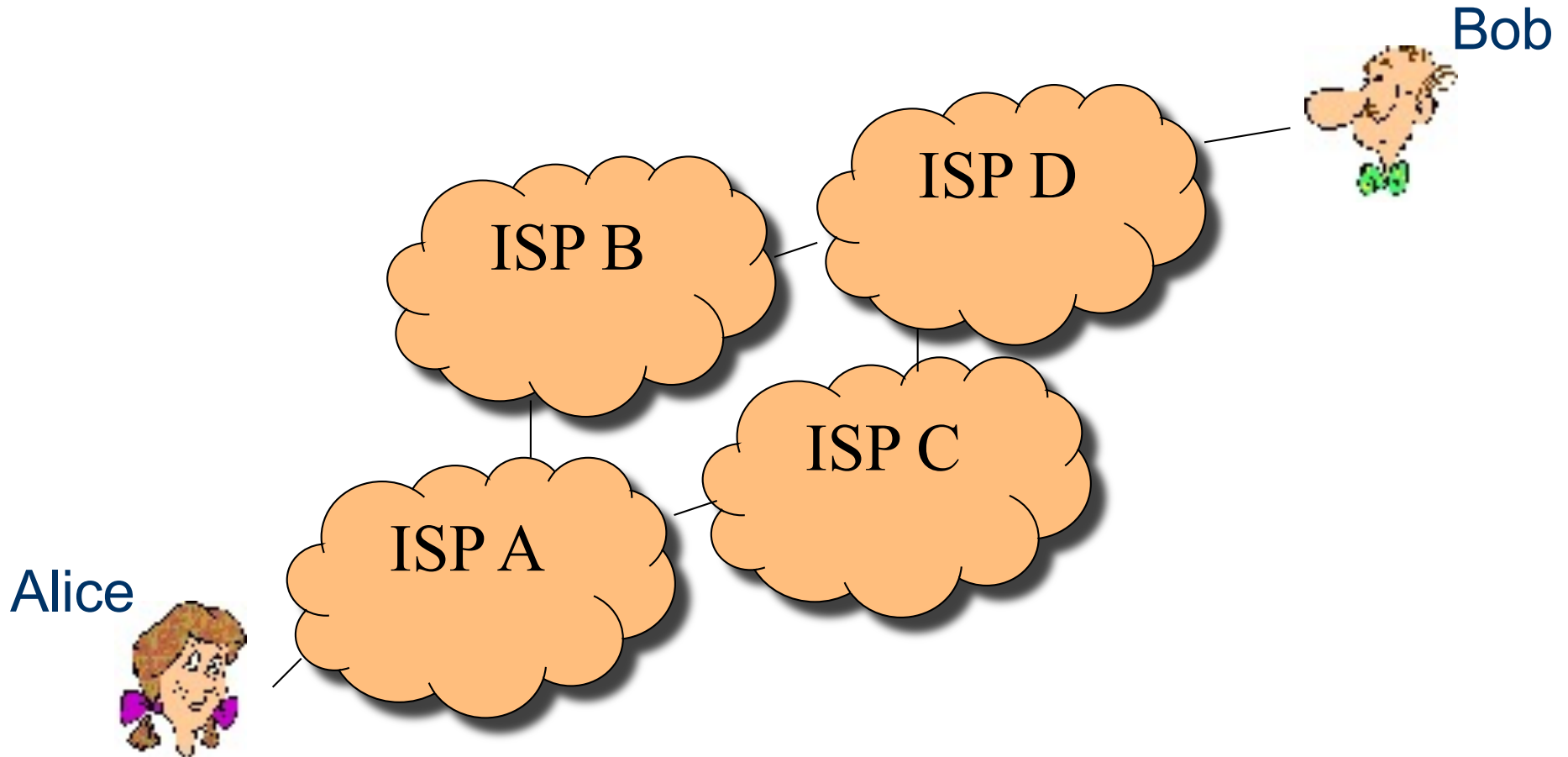
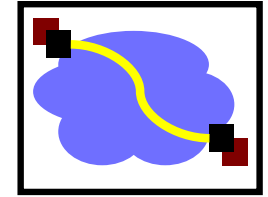
- 2) Protecting resources and limiting connectivity

No:

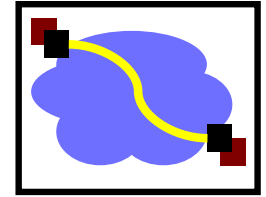
- 1) Preventing software vulnerabilities & malware, or “social engineering”.



# Secure Communication with an Untrusted Infrastructure

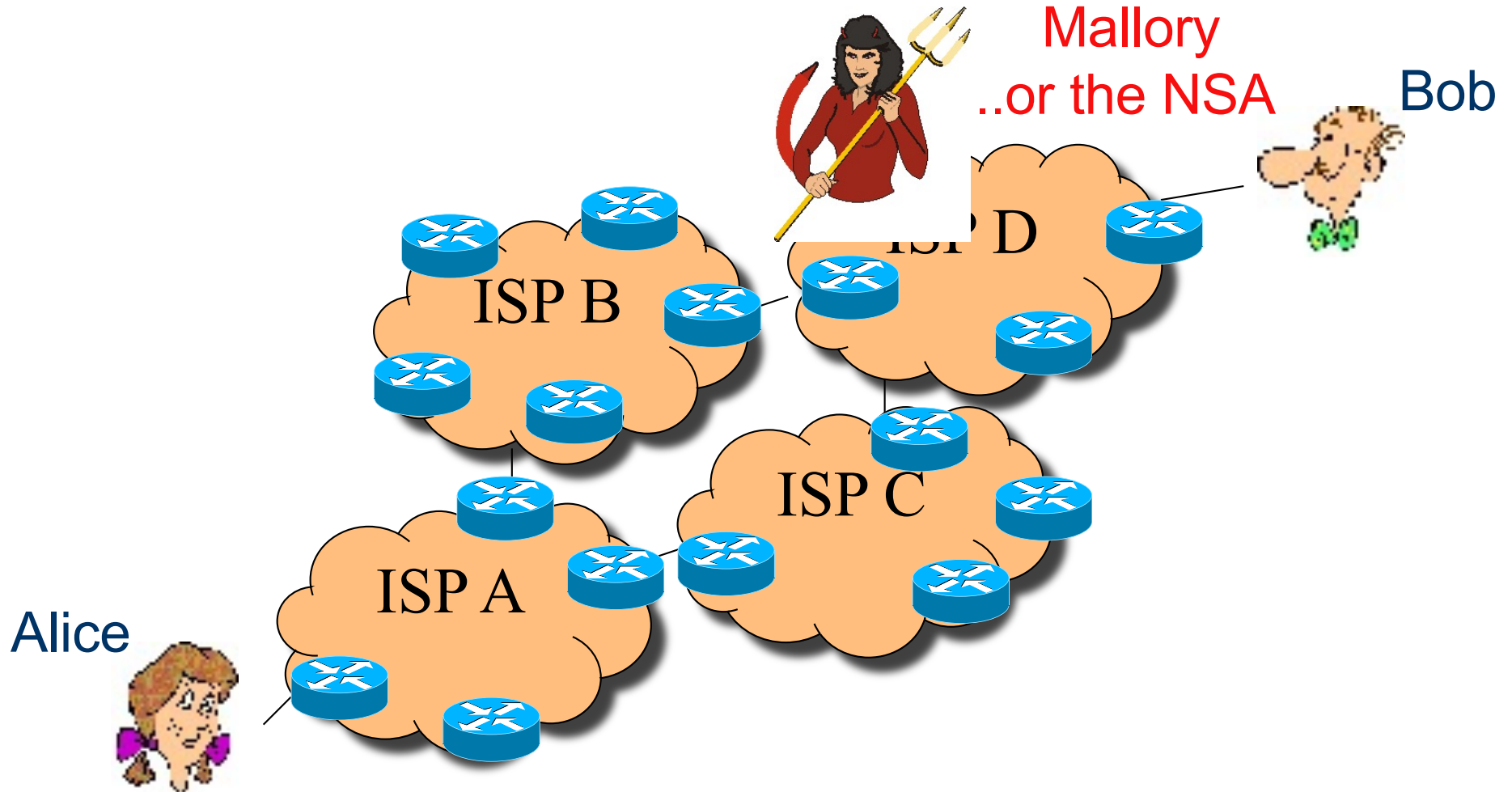
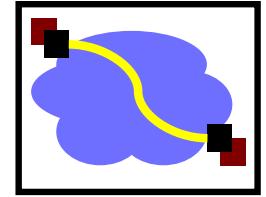


# What do we need for a secure communication channel?

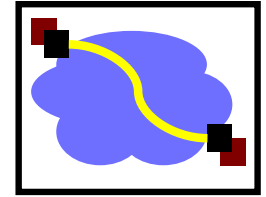


- Authentication (Who am I talking to?)
- Confidentiality (Is my data hidden?)
- Integrity (Has my data been modified?)
- Availability (Can I reach the destination?)

# Example: Eavesdropping - Message Interception (Attack on Confidentiality)

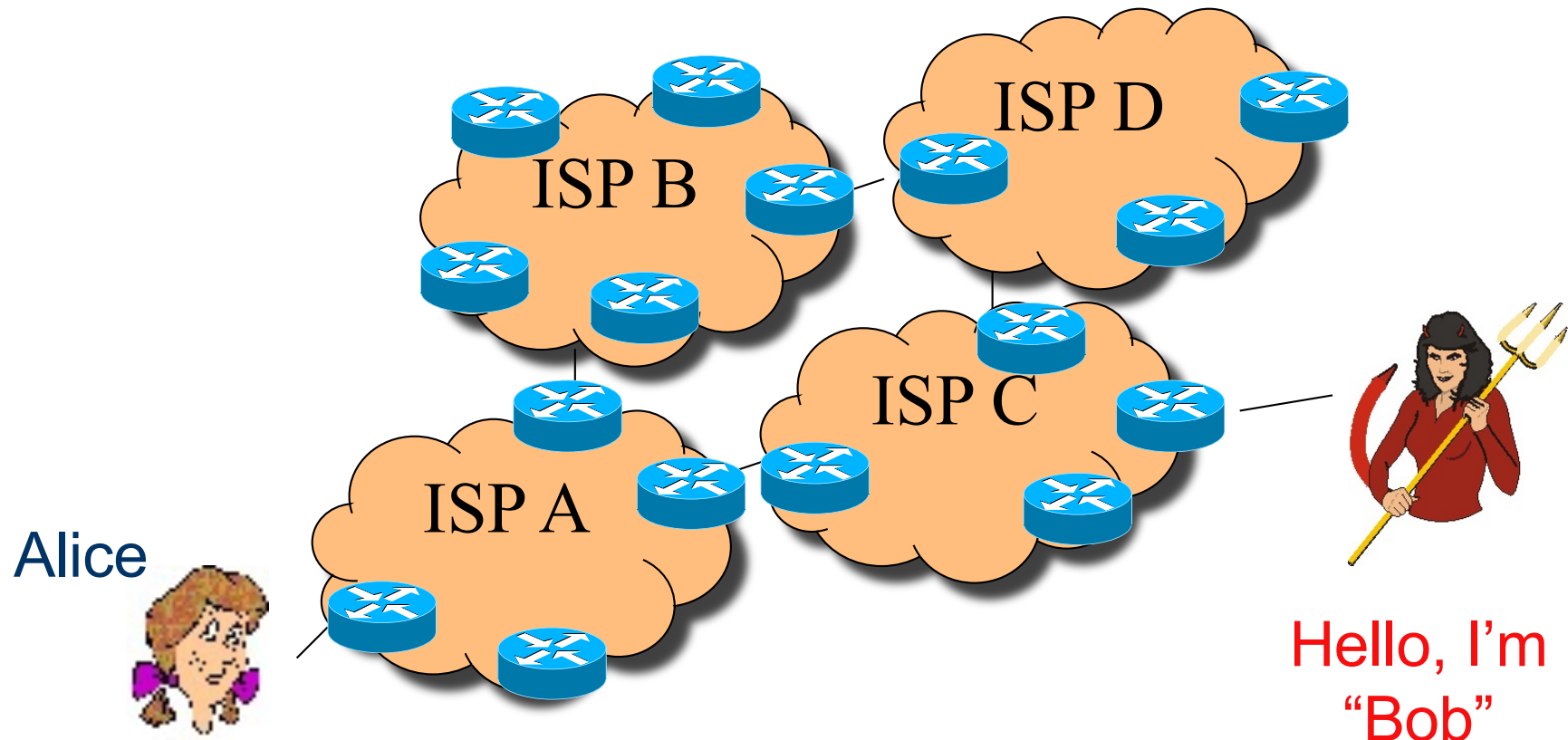
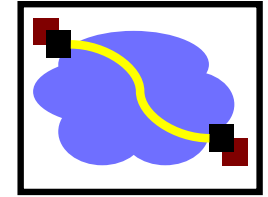


# Eavesdropping Attack: Example

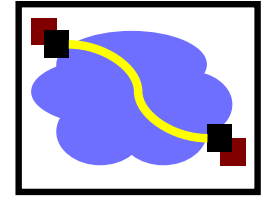


- tcpdump with promiscuous network interface
  - On a “**switched**” ethernet network, what can you see?
  - On the WiFi network in this room what can you see?
- What might the following traffic types reveal about communications?
  - Full IP packets with unencrypted data
  - Full IP packets with encrypted payloads
  - Just DNS lookups (and replies)

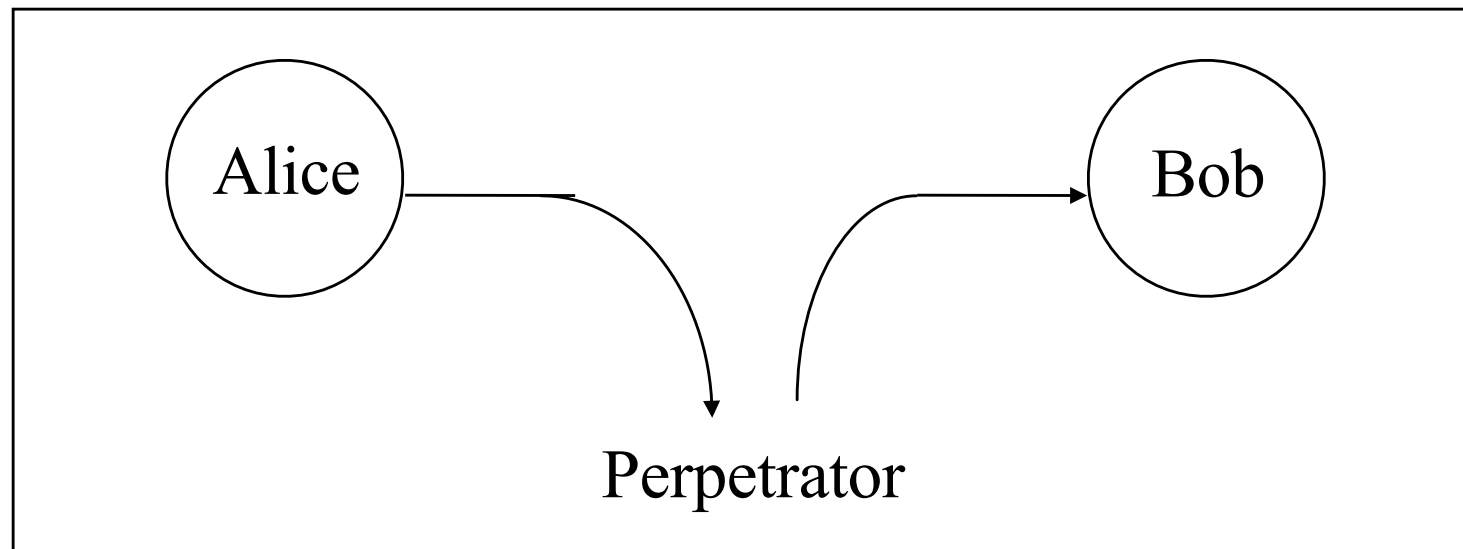
# Authenticity Attack - Fabrication



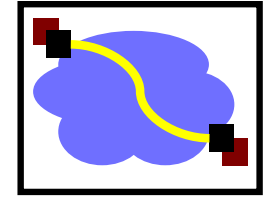
# Integrity Attack - Tampering



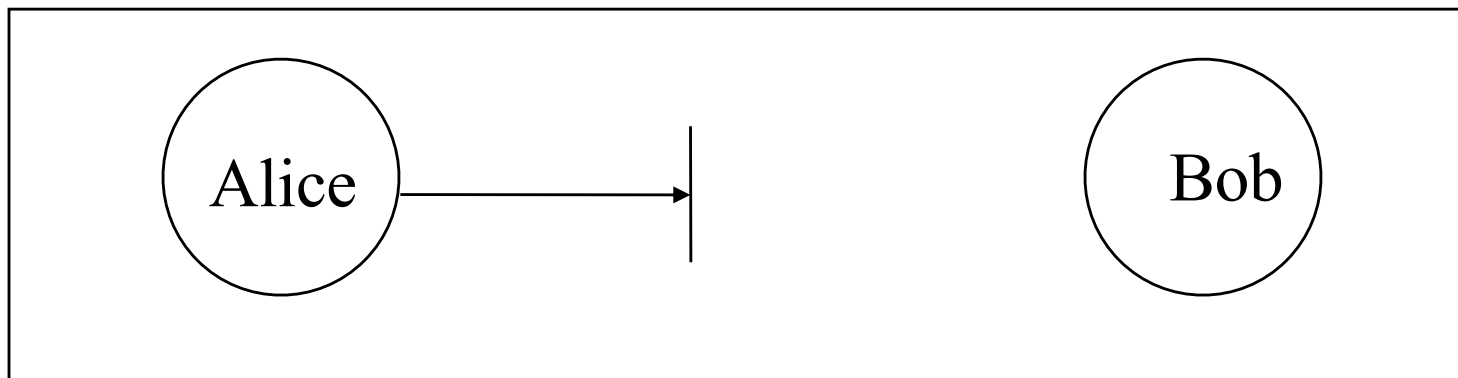
- Stop the flow of the message
- Delay and optionally modify the message
- Release the message again



# Attack on Availability

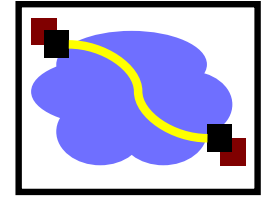


- Destroy hardware (cutting fiber) or software
- Modify software in a subtle way
- Corrupt packets in transit



- Blatant denial of service (DoS):
  - Crashing the server
  - Overwhelm the server (use up its resource)

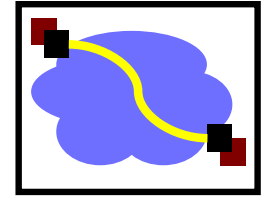
# Example: Web access



- Alice wants to connect to her bank to transfer some money...
- Alice wants to know ...
  - that she's really connected to her bank. Authentication
  - That nobody can observe her financial data Confidentiality
  - That nobody can modify her request Integrity
  - That nobody can steal her money! (A mix)
- The bank wants to know ...
  - That Alice is really Alice (or is authorized by Alice)
  - The same privacy things that Alice wants so they don't get sued or fined by the government.

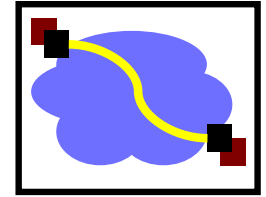


# Today's Lecture



- Internet security weaknesses
- Crypto 101
- Key distribution

# Cryptography As a Tool

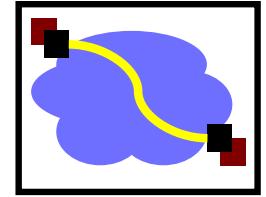


- Using cryptography securely is not simple
- Designing cryptographic schemes correctly is near impossible.

Today we want to give you an idea of what can be done with cryptography.

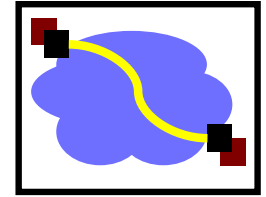
Take a security course if you think you may use it in the future (e.g. 18-487)

# Well...



- What tools do we have at hand?
- Hashing
  - e.g., SHA-1
- Secret-key cryptography, aka symmetric key.
  - e.g., AES
- Public-key cryptography
  - e.g., RSA

# Secret Key Cryptography



- Given a key  $k$  and a message  $m$ 
  - Two functions: Encryption ( $E$ ), decryption ( $D$ )
  - ciphertext  $c = E(k, m)$
  - plaintext  $m = D(k, c)$
  - Both use the same key  $k$ .



Alice  
knows  $K$

“secure” channel

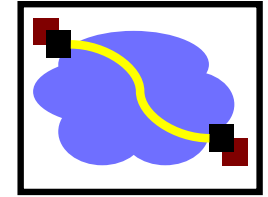


Bob.com  
knows  $K$

But... how does that help with authentication?

They both have to know a pre-shared key  $K$  before they start!

# Symmetric Key: Confidentiality



## Motivating Example:

You and a friend share a key  $K$  of  $L$  random bits, and a message  $M$  also  $L$  bits long.

## Scheme:

You send her the  $xor(M, K)$  and then they “decrypt” using  $xor(M, K)$  again.

For example, the string "Wiki" (01010111 01101001 01101011 01101001 in 8-bit ASCII) can be encrypted with the repeating key 11110011 as follows:

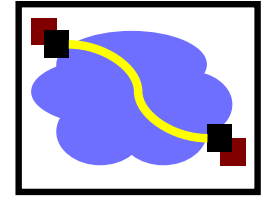
```
01010111 01101001 01101011 01101001
⊕ 11110011 11110011 11110011 11110011
= 10100100 10011010 10011000 10011010
```

And conversely, for decryption:

```
10100100 10011010 10011000 10011010
⊕ 11110011 11110011 11110011 11110011
= 01010111 01101001 01101011 01101001
```

- 1) Do you get the right message to your friend?
- 2) Can an adversary recover the message  $M$ ?

# Symmetric Key: Confidentiality



- One-time Pad (OTP) is secure but usually impractical
  - Key is as long as the message
  - Keys cannot be reused (why?)

In practice, two types of ciphers are used that require only constant key length:

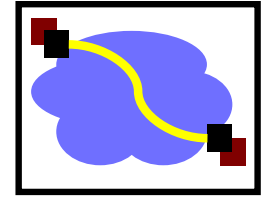
## **Stream Ciphers:**

Ex: RC4, A5

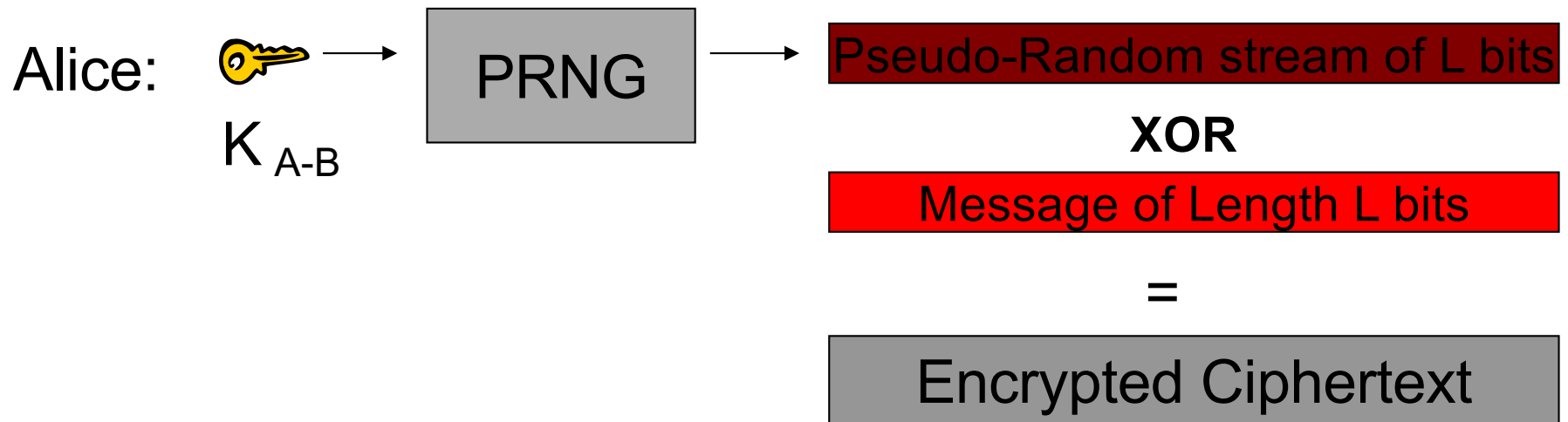
## **Block Ciphers:**

Ex: DES, AES, Blowfish

# Symmetric Key: Confidentiality

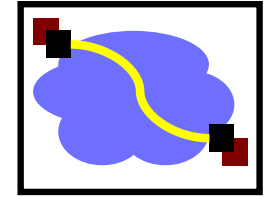


- Stream Ciphers (ex: RC4)



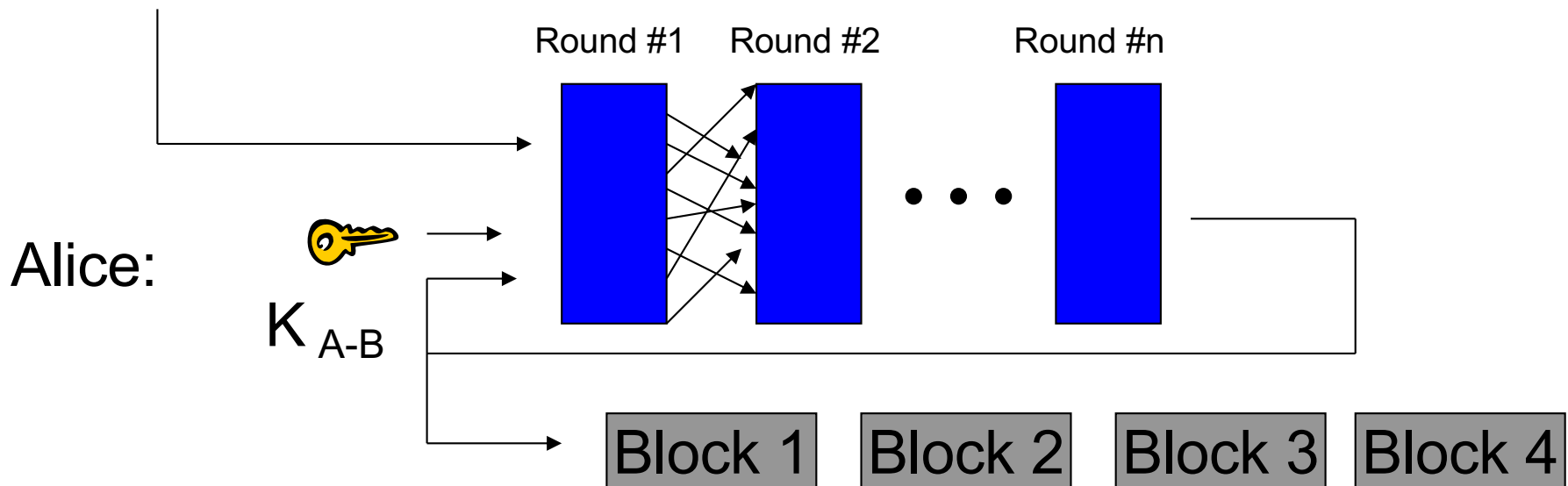
Bob uses  $K_{A-B}$  as PRNG seed, and XORs encrypted text to get the message back (just like an OTP).

# Symmetric Key: Confidentiality



- Block Ciphers (ex: AES)

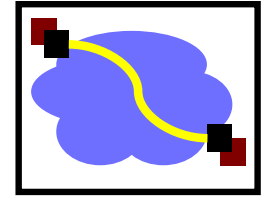
**Block 1** **Block 2** **Block 3** **Block 4** (fixed block size, e.g. 128 bits)



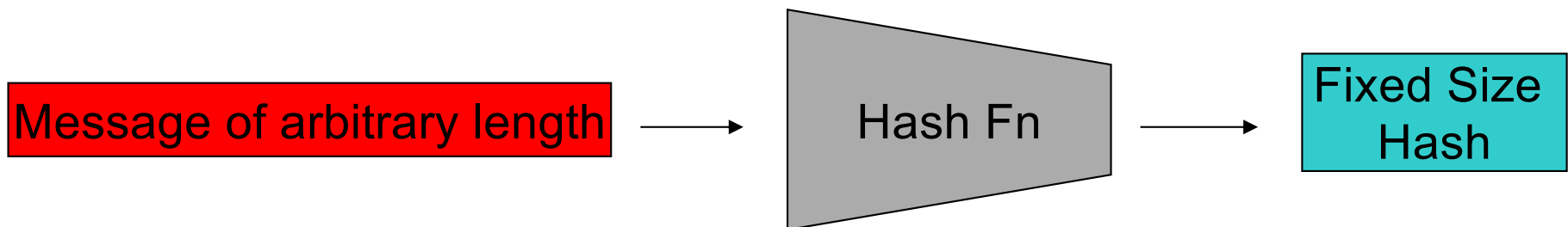
Bob breaks the ciphertext into blocks, feeds it through decryption engine using  $K_{A-B}$  to recover the message.



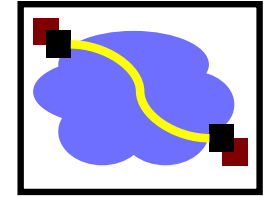
# Symmetric Key: Integrity



- Background: Hash Function Properties
  - Consistent:  $\text{hash}(X)$  always yields same result
  - One-way: given  $X$ , can't find  $Y$  s.t.  $\text{hash}(Y) = X$
  - Collision resistant:  
given  $\text{hash}(W) = Z$ , can't find  $X$  such that  $\text{hash}(X) = Z$

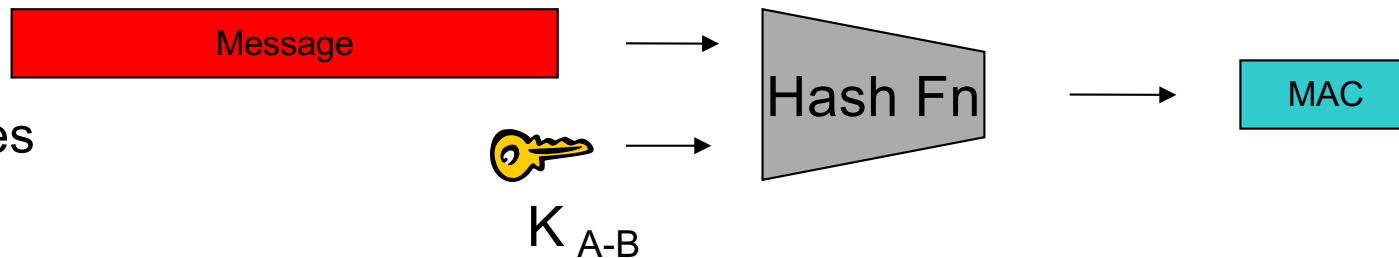


# Symmetric Key: Integrity



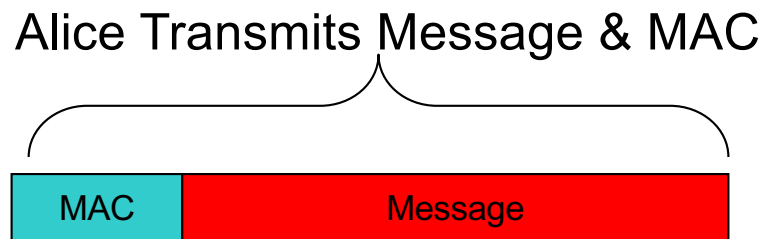
- Hash Message Authentication Code (HMAC)

Step #1:



Alice creates  
MAC

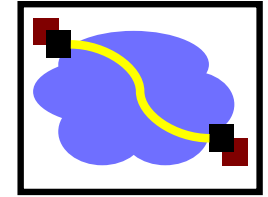
Step #2



Step #3

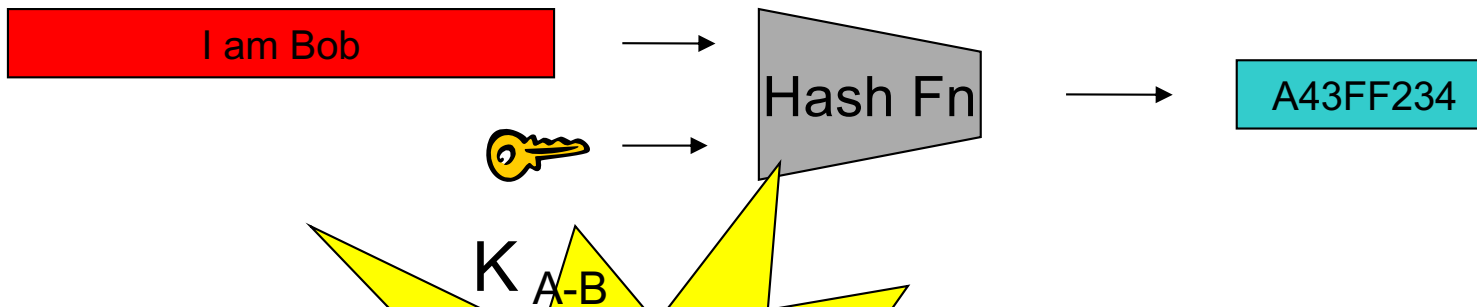
Bob computes MAC with  
message and  $K_{A-B}$  to verify.

Why is this secure from a message integrity perspective?  
How do properties of a hash function help us?

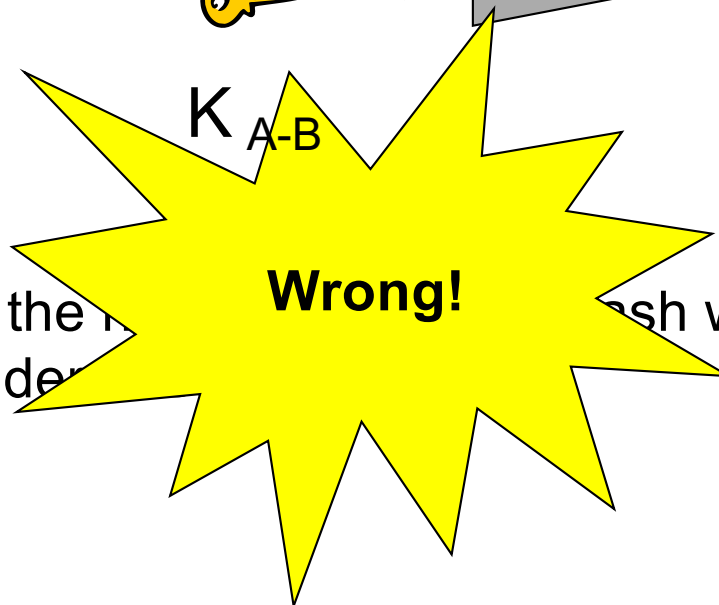


# Symmetric Key: Authentication

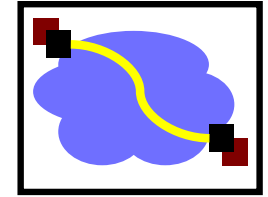
- You already know how to do this!  
(hint: think about how we showed integrity)



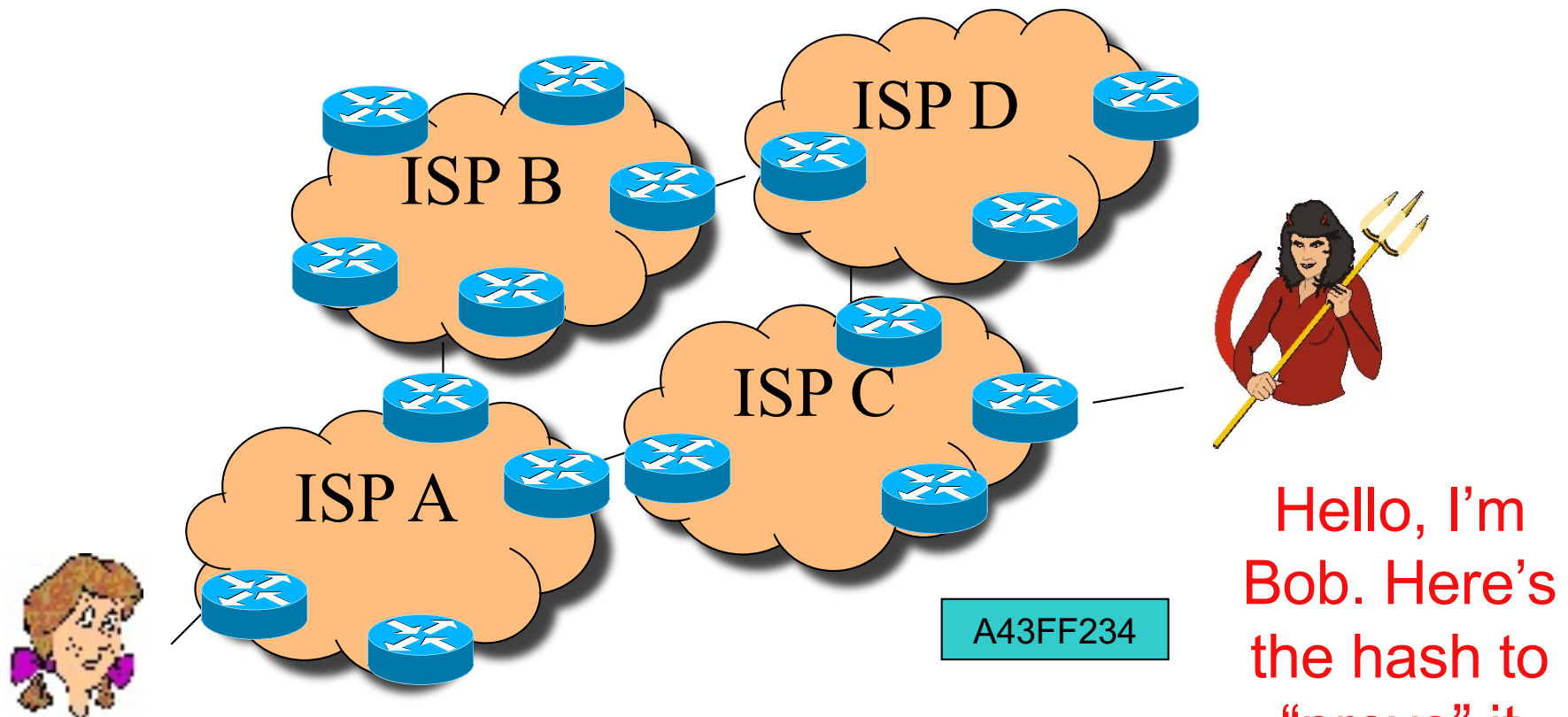
Alice receives the message and the hash with  $K_{A-B}$ , and she knows the sender



# Symmetric Key: Authentication

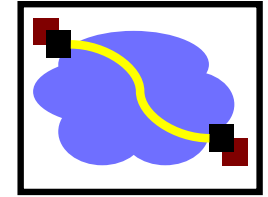


What if Mallory overhears the hash sent by Bob, and then “replays” it later?

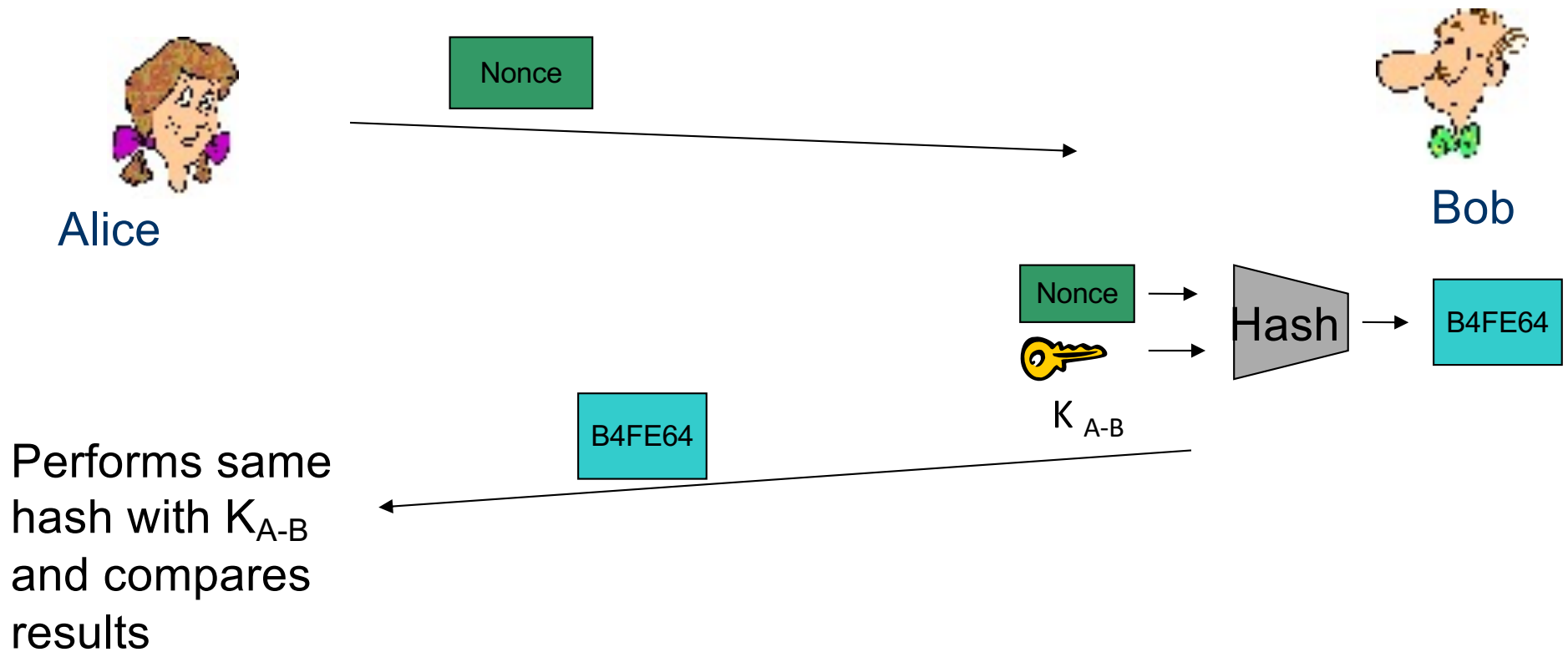


Huh, how can we solve this?

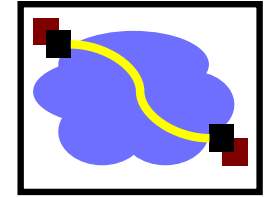
# Symmetric Key: Authentication



- A “Nonce”
  - A random bitstring used only once. Alice sends nonce to Bob as a “challenge”. Bob Replies with “fresh” MAC result.



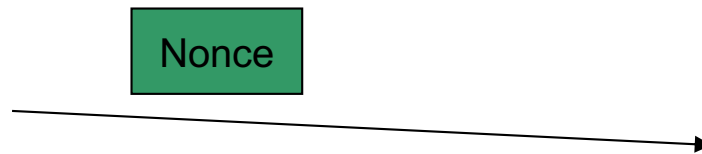
# Symmetric Key: Authentication



- A “Nonce”
  - A random bitstring used only once. Alice sends nonce to Bob as a “challenge”. Bob Replies with “fresh” MAC result.



Alice

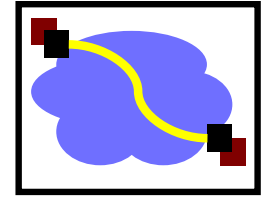


Mallory

?!?!

If Alice sends Mallory a nonce, she cannot compute the corresponding MAC without  $K_{A-B}$

# Symmetric Key Crypto Review



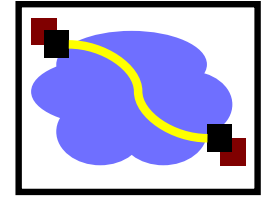
- Confidentiality: Stream & Block Ciphers
- Integrity: HMAC
- Authentication: HMAC and Nonce

**Questions??**

**Are we done? Not Really:**

- 1) Number of keys scales as  $O(n^2)$**
- 2) How to securely share keys in the first place?**

# Asymmetric Key Crypto:



- Instead of shared keys, each person has a “key pair”



$K_B$

Bob's public key



$K_B^{-1}$

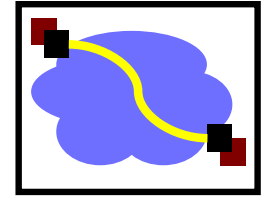
Bob's private key

- The keys are inverses, so:

$$K_B^{-1} (K_B (m)) = m$$



# Asymmetric/Public Key Crypto:



- Given a key  $k$  and a message  $m$ 
  - Two functions: Encryption (E), decryption (D)
  - ciphertext  $c = E(K_B, m)$
  - plaintext  $m = D(K_B^{-1}, c)$
  - Encryption and decryption use *different* keys!



Alice  
Knows  $K_B$

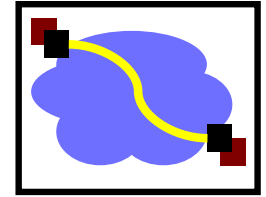
“secure” channel



Bob.com  
Knows  $K_B, K_B^{-1}$

But how does Alice know that  $K_B$  means “Bob”?

# Asymmetric Key Crypto:

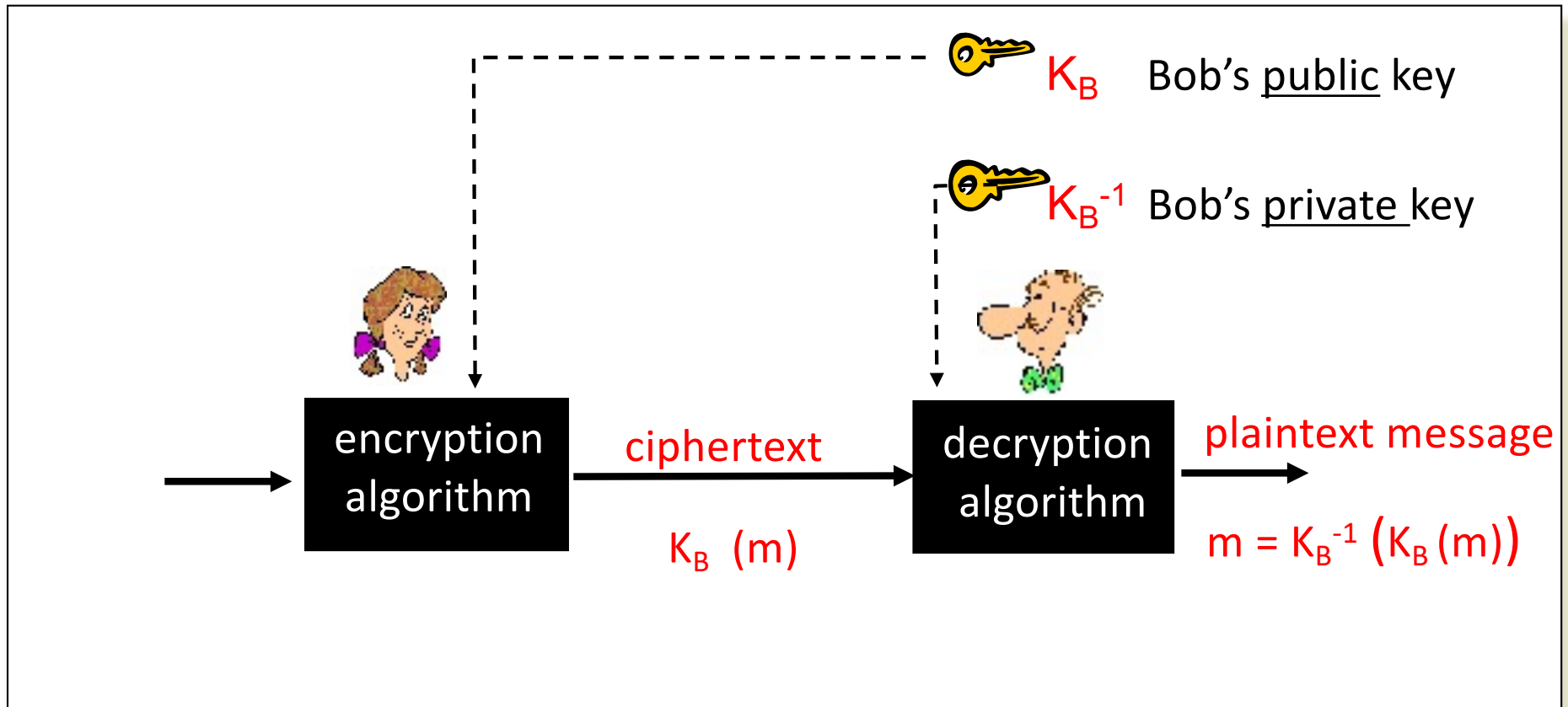
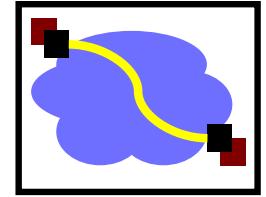


- It is believed to be computationally unfeasible to derive  $K_B^{-1}$  from  $K_B$  or to find any way to get  $M$  from  $K_B(M)$  other than using  $K_B^{-1}$ .

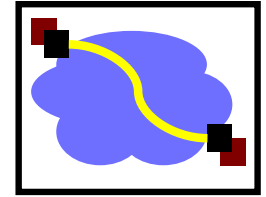
→  $K_B$  can safely be made public.

Note: We will not detail the computation that  $K_B(m)$  entails, but rather treat these functions as black boxes with the desired properties. (more details in the book).

# Asymmetric Key: Confidentiality

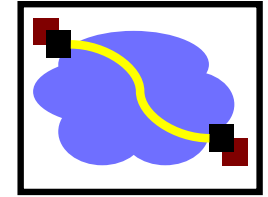


# Asymmetric Key: Sign & Verify



- If we are given a message  $M$ , and a value  $S$  such that  $K_B(S) = M$ , what can we conclude?
  - The message must be from Bob, because it must be the case that  $S = K_B^{-1}(M)$ , and only Bob has  $K_B^{-1}$  !
- This gives us two primitives:
  - $\text{Sign}(M) = K_B^{-1}(M) = \text{Signature } S$
  - $\text{Verify}(S, M) = \text{test}(K_B(S) == M)$

# Asymmetric Key: Integrity & Authentication



- We can use Sign() and Verify() in a similar manner as our HMAC in symmetric schemes.

Integrity:

$S = \text{Sign}(M)$

Message M

Receiver must only check  $\text{Verify}(M, S)$

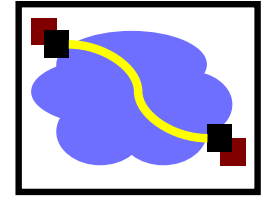
Authentication:

Nonce

$S = \text{Sign}(\text{Nonce})$

$\text{Verify}(\text{Nonce}, S)$

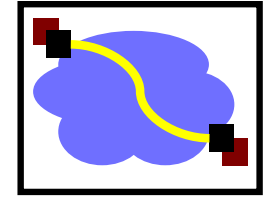
# Asymmetric Key Review:



- Confidentiality: Encrypt with Public Key of Receiver
- Integrity: Sign message with private key of the sender
- Authentication: Entity being authenticated signs a nonce with private key, signature is then verified with the public key

But, these operations are computationally expensive\*

# The Great Divide



Symmetric Crypto:  
(Private key)  
Example: AES

Asymmetric Crypto:  
(Public key)  
Example: RSA

Requires a pre-shared secret between communicating parties?

Yes

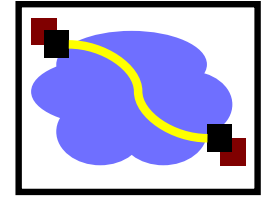
No

Overall speed of cryptographic operations

Fast

Slow

# One last “little detail” ...



**How do I get these keys in the first place??**

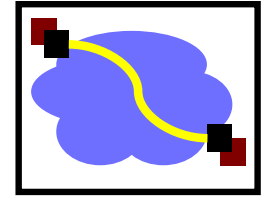
Remember:

- Symmetric key primitives assumed Alice and Bob had already shared a key.
- Asymmetric key primitives assumed Alice knew Bob's public key.

This may work with friends, but when was the last time you saw Amazon.com walking down the street?

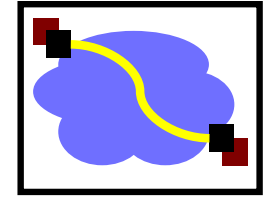


# Symmetric Key Distribution



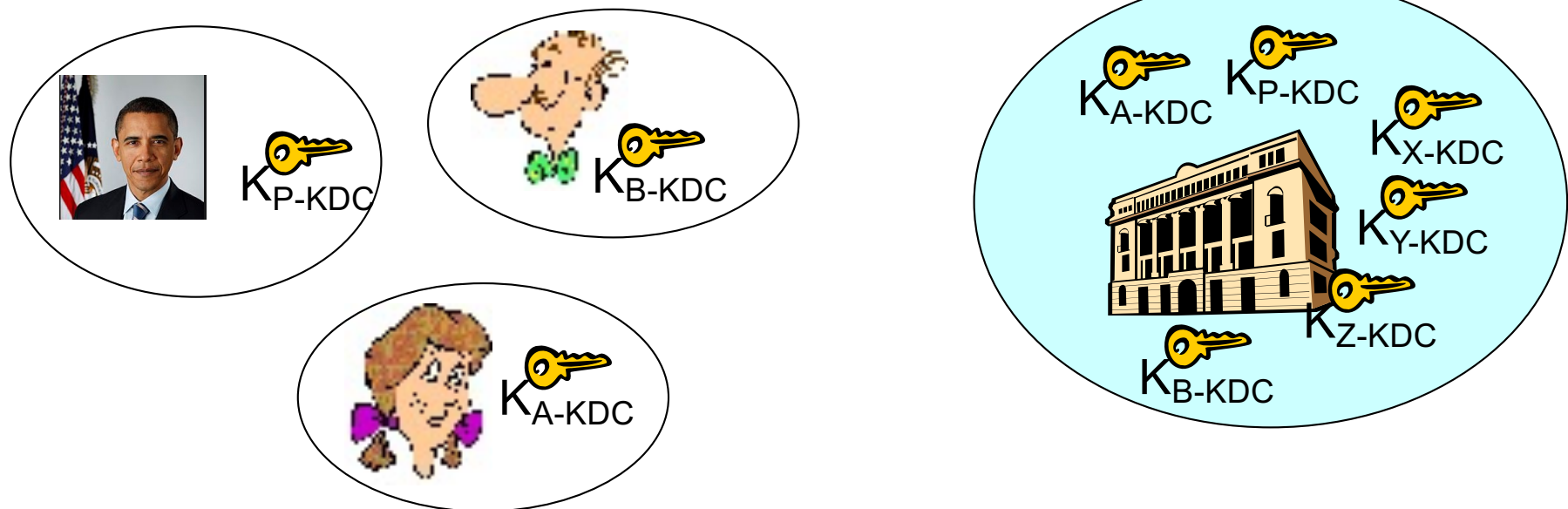
- How does Andrew do this?

Andrew Uses Kerberos, which relies on a Key Distribution Center (KDC) to establish shared symmetric keys.

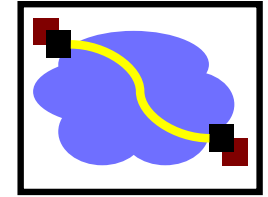


# Key Distribution Center (KDC)

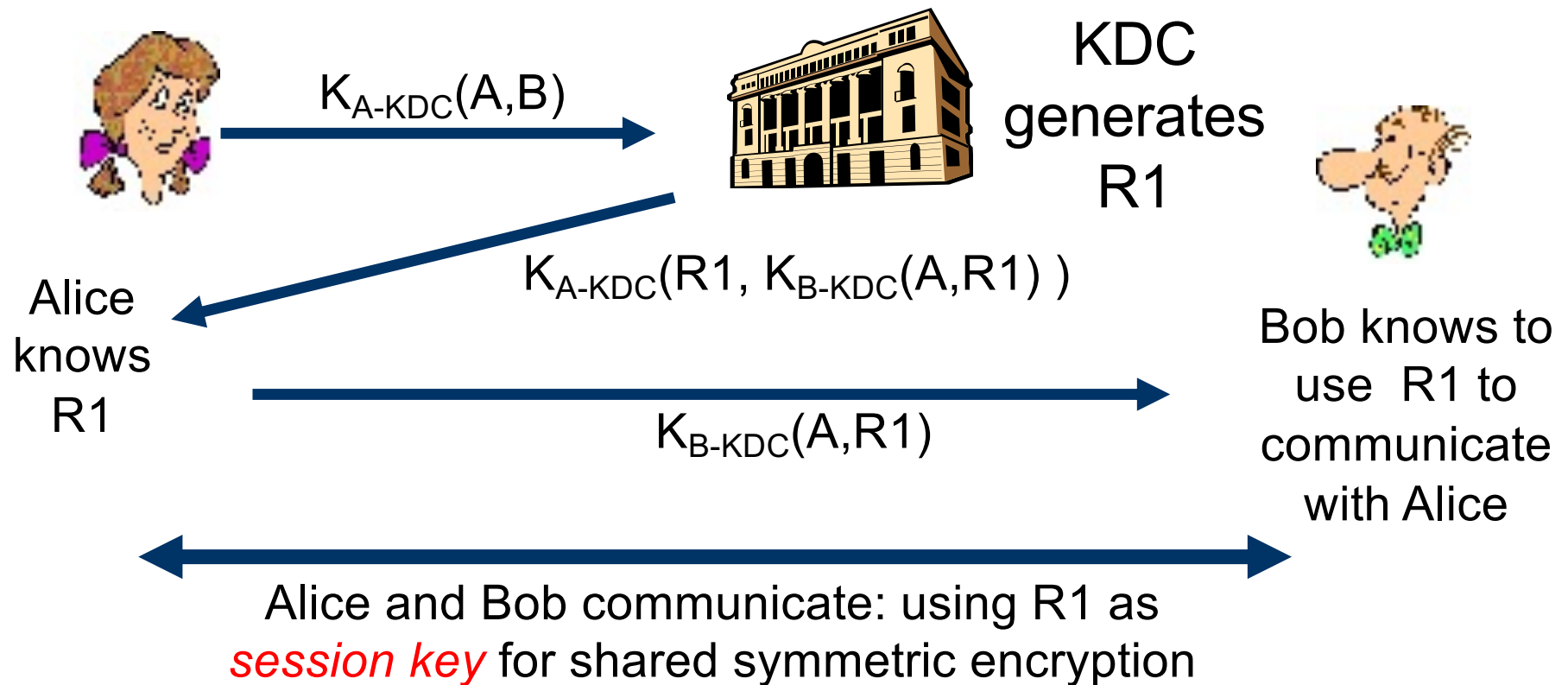
- Alice, Bob need shared symmetric key.
- **KDC**: server shares different secret key with *each* registered user (many users)
- Alice, Bob know own symmetric keys,  $K_{A-KDC}$   $K_{B-KDC}$ , for communicating with KDC.



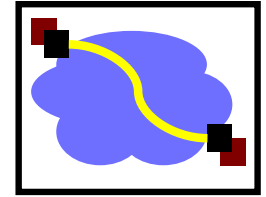
# Key Distribution Center (KDC)



Q: How does KDC allow Bob, Alice to determine shared symmetric secret key to communicate with each other?



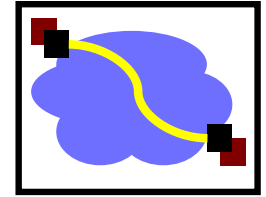
# How Useful is a KDC?



- Must always be online to support secure communication
- KDC can expose our session keys to others!
- Centralized trust and point of failure.

In practice, the KDC model is mostly used within single organizations (e.g. Kerberos) but not more widely.

# Today's Lecture



- Internet security weaknesses
- Crypto 101
- Key distribution (Kerberos)